

Uwe Friedrichsen - The Agile Architect

→ Architect is not a job title - it's a skill!
↳ but one that is always required

→ Manifesto for Software Craftsmanship

→ What's the real goal of a craftsman?

↳ Delivering WOW!

→ But what if you have to build something very complex?

So what is architecture all about?

Why?
Maximise stakeholder
satisfaction

Minimise costs

How?
Structuring (Design)

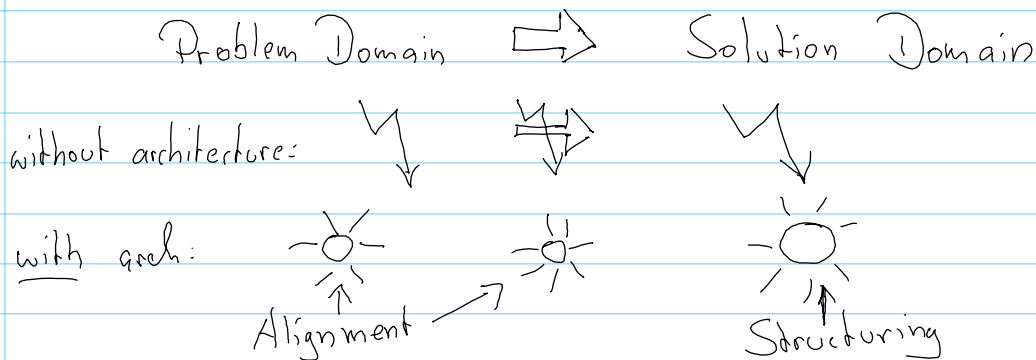
Alignment (Architecture):
Make sure the solution
fits its mission

What?
Objectives:

Manage complexity
and changeability

Meet quality

In essence:



Ideally:

